

Santa Fe Springs, August 4th, 2010

## **PRESS RELEASE**

SoftEgg™ is pleased to announce the release of music-making application *Rhythm Core Alpha*™ for Nintendo DSiWare™ for the Americas on Monday, August 9th, 2010 for 500 Nintendo Points™!

*Rhythm Core Alpha*™ is an advanced music creation system designed for creating and performing live music in-front of an audience. It contains DRUM GRID for creating drum parts, a NOTE GRID for creating instrument parts, a unique 2D SOLO MODE where the user can play music live with the stylus, and a PATTERN SCREEN for arranging pattern and key/scale changes.

“The great thing about *Rhythm Core Alpha* is that the music never has to stop. You can be editing one block, while playing another.” says program creator T. B. Trzepacz. “*Rhythm Core Alpha* detects the key of the music automatically, so you can change the key of the music you sequenced with the +Control Pad or face buttons, like fingering a guitar, while soloing with the stylus using your other hand. Or you can sequence all of the chord changes in the pattern mode and concentrate more on your playing.”

### **Features:**

#### **Drum Grid**

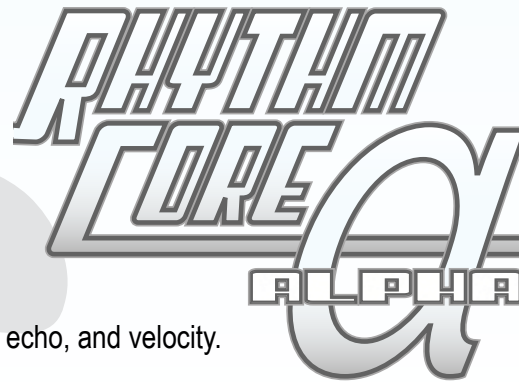
- 12 tracks
- 64 beats
- 122 sounds
- 7 velocity levels
- Track mute and solo modes.
- 7 powerful editing options: copy, shift, set, clear, random, echo, and velocity.
- Up to 100 drum / note blocks (loops) can be stored.

#### **Note Grid**

- 8 tracks
- 64 beats
- 166 sounds
- 7 velocity levels
- Track mute and solo modes.
- 8 powerful editing commands: copy, shift, set, clear, random, echo, velocity, and transpose.
- Automatically detects key and scale, allows remapping using +Control Pad or buttons.
- 24 key/scale (chord) change options using buttons, from 120 possible key/scale combinations.
- Up to 100 drum / note blocks (loops) can be stored.

#### **Solo Mode**

- 2D solo grid gives over 6 octaves of notes on screen.
- Each note can reach 6 other notes without lifting the stylus for more fluid play.
- Notes in grid remap to current scale... no wrong notes can be hit!
- User can override scale selection.
- Drums can also be played from the solo screen!



**DS<sup>i</sup>Ware™**



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## Pattern Screen

- Up to 1000 steps can be set.
- Sequences key/scale (chord) and block (drum and note loop) changes.
- Powerful loop-back feature allows looping chord progressions.
- +Control Pad and face buttons can be used to jump to steps in the pattern for flexibility.

SoftEgg™ presents *Rhythm Core Alpha*™ on DSiWare™. 500 Nintendo Points™. Rated E for Everyone.

<http://www.rhythmcorealpha.com>

## About SoftEgg

SoftEgg is the company of veteran game developer T. B. Trzepacz, whom has worked on over twenty game titles, including several multi-million selling franchises.

Originally founded in 1995 for the release of "Princess Maker 2", SoftEgg later went on to provide contract programming assistance to many other companies on a wide variety of game titles for many platforms.

In 2007, SoftEgg became an officially licensed Nintendo developer. In 2009, SoftEgg began working on original products to be distributed in the Nintendo DSiWare™ store. *Rhythm Core Alpha* is the first of those products.

For more information, please see our website at <http://www.softegg.com>, or join our group on Facebook at <http://www.facebook.com/group.php?gid=123510537671498>.

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The screenshots show the following screens:

- Drum Name:** A screen with a grid for editing drum patterns. The top row shows notes for Major, Minor, and other scales. Below is a grid for editing drum sounds.
- Instructions:** A screen with instructions for playing the game. It says: "Touch the screen on the grid to place drum beats or bass notes. The screen can be moved by flicking with the stylus. Change drum sounds by touching the drum name. Select a channel for keyboard by touching the instrument name."
- Scale Selection:** A screen with a table of scales and keys. The table has columns for #, BLOCK, LENGTH, KEY, and SCALE. The selected scale is G# Dorian.
- Solo Scale Selection:** A screen with instructions for selecting a solo scale and key. It says: "Select Solo Scale and Key. Change the notes available for soloing." The selected scale is C C C D E F F G G A A B.